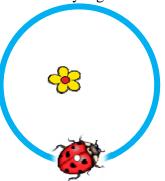
Student directions *Ladybug Motion 2D* activity 1: Vector controls for circular motion Homework

**Learning Goals:** Students will be able to draw motion vectors (position, velocity, or acceleration) for an object is moving while turning.

## **Directions:**

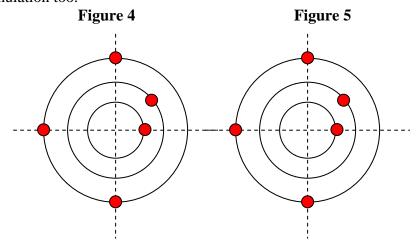
1. A Labybug was crawling in a circle around a flower like in the picture below.



- *a.* Sketch what you think the velocity and acceleration vectors would look like.
- **b.** If the flower is the "zero" position, what would the position vector look like?
- c. Use *Ladybug Motion 2D* to check your ideas. Make corrections if necessary
- 2. Suppose the bug crawled along concentric circles like Figure 1.
- **a.** Draw what you think the **position** vectors would look like at the locations shown in Figure 2.

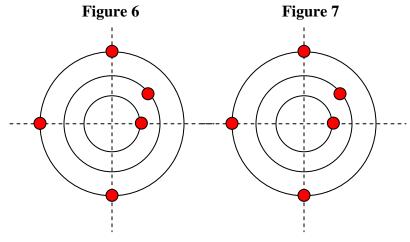
Figure 1 Figure 2 Figure 3 (corrections)

- b. Use Ladybug Motion 2D to check your ideas. Make corrections if necessary on Figure 3.
- c. Draw what you think the **velocity** vectors would look like at the locations shown in Figure 4.
- **d.** Check your ideas and make corrections on Figure 5. You may want to use **Ladybug Revolution** simulation too.

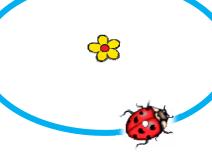


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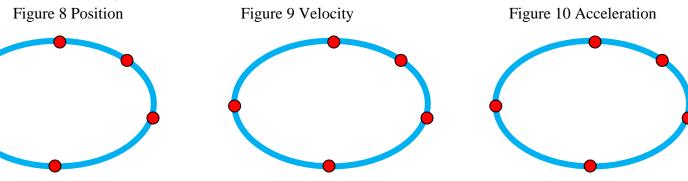
- e. Draw what you think the acceleration vectors would look like at the locations in Figure 6.
- f. Check your ideas and make corrections on Figure 7. You may want to use *Ladybug Revolution* simulation too.



- 3. A Labybug was crawling in an elliptical path around a flower like in the picture below.
  - a. Sketch what you think the position, velocity, and acceleration vectors would look like on Figure 8-10 at the red dots.



b. Use *Ladybug Motion 2D* to check your ideas. Make corrections if necessary



4. Compare and contrast what you saw between circular and elliptical motion in terms of vectors.